

Generating sine waves using a buffer of limited size

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Sine waves can often be generated in real time using a recursion formula or a table lookup, but it requires a DSP and some times only a buffer that can be played back repeatedly is available. If the buffer length can be varied but is limited to a maximal length N , the frequencies that can be generated are given by:

$$f = \frac{P}{L} f_s, \quad 2 \leq L \leq N, \quad 1 \leq P \leq L/2$$

The number of reduced fractions P/L gives the number of distinct frequencies. The set of reduced fractions with a denominator less than N are called Farey fractions. The number of Farey fractions is given by:

$$k = \sum \phi(N) \approx \frac{3}{\pi^2} N$$

$\phi(N)$ is Euler's totient function.

For $N = 7$ the Farey fractions become:

$$\frac{1}{7}, \frac{1}{6}, \frac{1}{5}, \frac{1}{4}, \frac{2}{7}, \frac{1}{3}, \frac{2}{5}, \frac{3}{7}, \frac{1}{2}, \frac{2}{7}, \frac{3}{5}, \frac{4}{7}, \frac{3}{4}, \frac{5}{7}, \frac{3}{5}, \frac{4}{6}, \frac{5}{7}$$

Since P above is limited to $L/2$ (only frequencies up to half the sampling frequency can be generated) the number of possible frequencies is $k/2$.

The frequencies are not evenly spaced. It is easily seen that the lowest possible frequency (apart from DC) is $\frac{1}{N} f_s$, whereas the average spacing is $\approx \frac{1}{N^2} f_s$.

A simple algorithm exists for finding a rational approximation to a number, the denominator being less than N .

Let ξ be the number we wish to approximate, $x = [\xi]$ and N the maximal denominator:

1. $p \leftarrow x, q \leftarrow 1, t \leftarrow x+1, u \leftarrow 1$
2. $r \leftarrow p+t, s \leftarrow q+u$
3. if $s > N$, goto 6
4. if $p/q \leq \xi < r/s$, then $t \leftarrow r, u \leftarrow s$, else $p \leftarrow r, q \leftarrow s$
5. goto 2
6. output p, q, t, u

Either p/q or t/u is the best approximation to ξ with a maximal denominator N

Example:

$$\xi = 0.357925, N = 100$$

$\frac{0}{1}$	$\frac{0}{1}$	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{5}{14}$	$\frac{5}{14}$	$\frac{5}{14}$	$\frac{5}{14}$	$\frac{5}{14}$	$\frac{5}{14}$	$\frac{34}{95}$
$\frac{1}{1}$	$\frac{1}{2}$	$\frac{1}{2}$	$\frac{2}{5}$	$\frac{3}{8}$	$\frac{4}{11}$	$\frac{4}{11}$	$\frac{9}{25}$	$\frac{14}{39}$	$\frac{19}{53}$	$\frac{24}{67}$	$\frac{29}{81}$	$\frac{29}{81}$

The best approximation is thus $34/95$ giving an error of 0.00003. A simple rounding would give $36/100$ and an error of 0.002.